

Alliance Fastpitch National Event and Roster Rules & Player Transfer Policies 2025-2026

Definition of a National Level Event:

- An Alliance Fastpitch National Event is defined as an Event where the Alliance Fastpitch Team Roster is recognized as the Event's Official Roster.
- Official Roster means all individuals on the roster (athletes and coaches) are registered and paid members of the Alliance Fastpitch.
- Alliance National Level Events include the Alliance Fastpitch Championship Series (AFCS), Alliance Fastpitch Open Nationals (AFON), Alliance Fastpitch Regional Championships and Alliance Super Cup Series.
- **All National Level Events will have Alliance Fastpitch National Level Roster Rules**

Alliance Fastpitch National Level Team Roster and Athlete Eligibility

- An Alliance Fastpitch Official Team Roster means all individuals on the roster (athletes and coaches) are registered and paid members of the Alliance Fastpitch.
- If athletes are listed as "Pending", they are NOT on the Official Team Roster. All individuals must be paid and members of the Alliance Fastpitch. A "pending" status of an invited player or coach does not qualify as an Official Rostered Player or Coach.
- Definition of an Alliance Fastpitch National Event Legal and Eligible Player
 - A National Event Legal Player with the Alliance Fastpitch is defined as a player who is:
 - a. A fully registered and paid member of the Alliance Fastpitch;
 - b. Age Eligibility according to [Alliance Fastpitch Championships and AFCS Qualifiers Playing Rules & Age Verification](#);
 - c. It is the policy of our National Events, that only athletes whose biological sex* is female are eligible to participate.

AFCS Championship Roster Rules

- Teams must be Alliance registered team in the Super Division
 - Champions Division teams must upgrade to the Super Division if they earn a AFCS berth
- Rosters will be locked 7 days prior to the first Championship playing date.
- Any roster update within the 7 days will need to be submitted in writing via email, and then approved by the Alliance Rules Committee before any player is to be added to a teams roster.
 - Email david@thealliancefastpitch.com
- All players and coaches must be **registered and paid** with the Alliance Fastpitch to participate in the AFCS.
- All players must be on a teams Alliance roster when rosters are printed for check in, it is recommended that coaches print their teams roster from the Alliance website or Alliance team profile, and have at check in to ensure all players are accounted for!
- **No Player is eligible to play in more than one AFCS event or age group**
- **Any player found to play for a team that is not on the teams roster will result in a forfeit of the active game, or last completed game. **See Protest Policy below**

AFON - Open Championships Roster Rules

- Teams must be registered with the Alliance in Super or Champions Division
- Rosters will be locked the Friday before the event
- Players may play in an AFCS event, and also play in the AFON event, but must be on roster for AFON
- Players may not play on more than one team in AFON event

Protest & Appeal Policy

- **Protest Policy:** At Alliance Fastpitch National Events, an Alliance Fastpitch registered Coach in the event may protest an Official Roster by completing the following:
 - Paying a \$200 protest fee (Refundable if protest is upheld)
 - Submitting in email or text of the official protest of the matter
 - If the Event is Bracket Play - The Event Director will have one hour or before the start time of either team's next game to finalize a decision.
 - If not Bracket Play - The Event Director will have 48 hours to finalize a decision
- **Appeal Policy (If Applicable):**
 - If Bracket Play - An Appeal must be made immediately to the Alliance Rules Committee
 - If not Bracket Play - An appeal must be submitted in writing within 48 hours of the protest

League Player Transfer Rules - Regular Season

- Athletes are attached to the League Team they register with at the start of the season.
 - Athletes are allowed **one** permanent team roster move each season (Fall, Spring, Summer).
 - A roster move or transfer is defined as a player being registered with a League Team, moving to another League Team. This will be important for AFCS Qualified teams as those rosters will be locked upon Qualification.
 - **Players from a qualified roster may only move to another qualified roster. They may not be moved to an unqualified roster or to being a “Free Agent”.**
 - **No Player can ever help two teams qualify.**
 - Athletes are allowed to ‘guest play’ with another League team during the regular season up until two weeks prior to Summer League Championships
 - 10U or 12U athletes are allowed a total of **two** (2) team roster moves.
- Process for changing team rosters:
 - To permanently change rosters, an athlete’s parent must contact the League Administrator for her Member League.
 - If an athlete wants to permanently move teams more than the one allotted time (or two for 10U/12U), she must contact The Alliance Fastpitch for approval.

Definition of a League Level Event

- An Alliance League event is an existing tournament listed on a League Schedule. These include stats events, points & stats events, Qualifiers and League Championships;
- League Level Events are hosted by independent event operators or sanctioning bodies;
- League Level Events roster and game rules are determined by the League and individual event host.

League Championship Roster Rules

- Rosters are locked 5 days prior to any qualifier or Summer League Championship, until the day following the end of the event. Any addition or transfer within the 5 days must be approved by the rules committee and Alliance Fastpitch administrator.
- Rosters are **locked** once a team Qualifies for the AFCS
 - Information from the League and Alliance will be sent directly to qualified teams.
 - If you move a player up or down within your organization and the team qualifies, that player is frozen on that AFCS Qualifying team’s roster.
- During Member League Championships, athletes can only play on one roster during that qualifying season - Fall/Summer. A player may not play in one Member League Fall Championship and then play in another Member League Fall Championship.