

AFCS Team Qualification Process & Rules

- I. Alliance Fastpitch Competition Committee & League Commissioners
 - A. Final approval on overall berth allotment for Leagues each season
 - B. Final approval of League Championship dates & locations
 - C. Final approval of League berth distribution
- II. Berth Distribution
 - A. The Alliance will distribute an allotted amount of berths per age division to each Member League at the start of the season. Member Leagues will determine how they will award berths in each division and will submit for final approval by The [2026 League Berth Allotment](#)
- III. Alliance/Leagues Upcoming Events: [Alliance/Leagues EVENT SCHEDULE](#)
- IV. Process for AFCS Qualified Teams following League Championship Events
 - A. From League**
 1. The League Commissioner or event director will email all teams that qualify for their coaches to complete the qualified team acceptance form.
 - a) [AFCS Qualifying Team Information form](#)
 - B. From AF - "Alliance Fastpitch"**
 1. AF will update the Master List of AFCS Qualified Teams
 2. AF sends 'Welcome' email to the teams with registration info after they receive the info from League Administrator
 3. AF submits weekly team report to AFCS Event Host
 4. AF will submit any roster changes to the Event Host
 - C. From Event Host**
 1. Event Host will communicate directly with teams in regards to entry fee payment, event registration, and any lodging communication.
 2. Event Host will communicate directly to registered teams leading up to the event in regards to itinerary and event specific info.
 - D. Registration & Entry Deadlines (AFCS Event Timeline - coming soon)**
 1. Teams who qualify prior to February 1st have 2 weeks to accept, and must register (at least Pencil In with Register and Pay Later) by January 15th and pay a deposit by April 1st, and be paid in full by June 1st.
 2. Teams that qualify after February 1st, must be registered and pay a deposit by April 1st, and be paid in full by June 1st.
 3. Teams who qualify prior to June 1st have 2 weeks to accept, register and pay a deposit and paid in full by June 1st
 4. Teams that qualify after June 1st have one week to accept and pay in full
 5. If a team fails to register and pay by the deadline, the Event Host will contact AF and they will work with the League Commissioner to pass on the berth.